

G60 SERIES

ELECTRONIC PRESET COUNTER

- 4 or 6 DIGITS (2 Line LED Display)
- POWER SUPPLY (AC100 ~ 240V)
- PRESCALE FUNCTION
- KEY PROTECT, MEMORY
- DECIMAL POINT POSITIONING
- DUST / SPLASH PROOF



G60 – 101

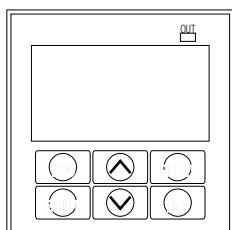


G60 – 111

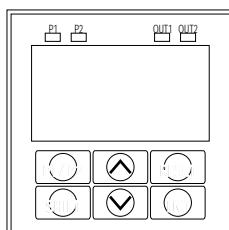
MODEL SELECTION

Models	Figures	Preset Level	Input		Prescale
G60 – 101	4	1	1 Input	Add / Subtract Input	—
G60 – 102			2 Input	90°Quadrature / Individual add, subtract Input	—
G60 – 111		2	1 Input	Add / Subtract Input	—
G60 – 112			2 Input	90°Quadrature / Individual add, subtract Input	—
G60 – 201	6	1	1 Input	Add / Subtract Input	—
G60 – 202			2 Input	90°Quadrature / Individual add, subtract Input	—
G60 – 203			1 Input	Add / Subtract Input	○
G60 – 204			2 Input	90°Quadrature / Individual add, subtract Input	○
G60 – 211		2	1 Input	Add / Subtract Input	—
G60 – 212			2 Input	90°Quadrature / Individual add, subtract Input	—
G60 – 213			1 Input	Add / Subtract Input	○
G60 – 214			2 Input	90°Quadrature / Individual add, subtract Input	○

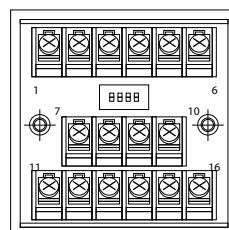
FRONT PANEL AND REAR TERMINALS



1 Level Preset
G60-101, 102, 201,
202, 203, 204



2 Level Preset
G60-111, 112, 211,
212, 213, 214



Rear Terminals
Common to all models

ESC

Use this button to exit from the setting mode.
(1 level preset only)

P1 / P2

Use this button to enter and exit the setting mode for
P1 or P2 from count mode. (2 level preset only)

SHIFT

Use this button to enter the setting mode from
count mode.
In setting mode, use this button to shift from each
digit to edit or to change decimal point position.

↑

Increments the selected digit.

RESET

Use this button to reset the count value of
the counter.

↓

Decrements the selected digit.

ENT

Use this button to save the settings made.

OPERATIONS

In entering the setting mode to edit the preset values, prescale or decimal position, make sure that the key protect feature is disabled by unshorting terminals No. 9 and No. 10.

A. Setting the Preset Value

<1 Level Preset>

- SHIFT**
- Press the **SHIFT** key to enter Preset setting mode. This will cause left most digit of the editing display to blink.
-
- ▲ ▼**
- Set the desired value of the blinking digit by using the **▲** key to increment or **▼** key to decrement.
- SHIFT**
- Press the **SHIFT** key to move the cursor to the next digits. Press successively to reach desired digit to set. A blinking digit indicates the editable digit.
-
- ▲ ▼**
- Set the desired value of the blinking digit by using the **▲** key to increment or **▼** key to decrement.
- ENT**
- Repeat the above steps until setting is finished. When editing is finished, press the **ENT** key to save the settings in the memory and to exit the setting mode. To exit from setting mode without saving, press the **ESC** key.
- ※ If “-” (minus) sign is desired, press the **▼** key while the **SHIFT** key is pressed, while the left most digit of the editing display is set to "0". The “-” character will be displayed. To remove the “-” (minus) sign, press the **▲** key while the **SHIFT** key is pressed.

<2 Level Preset>

- P1 / P2**
- Select which preset level (P1 or P2) to set by pressing the **P1/P2** key. The chosen preset level is indicated by the lighted lamp.
- SHIFT**
- Press the **SHIFT** key to enter setting mode. This will cause left most digit of the editing display to blink.
-
- ▲ ▼**
- Set the desired value of the blinking digit by using the **▲** key to increment or **▼** key to decrement.
- SHIFT**
- Press the **SHIFT** key to move the cursor to the next digits. Press successively to reach desired digit to set. A blinking digit indicates the editable digit.
-
- ▲ ▼**
- Set the desired value of the blinking digit by using the **▲** key to increment or **▼** key to decrement.
- ENT**
- Repeat the above steps until setting is finished. When editing is finished, press the **ENT** key to save the settings in the memory and to exit the setting mode. To exit from setting mode without saving, press the **P1/P2** key.
- ※ If “-” (minus) sign is desired, press the **▼** key while the **SHIFT** key is pressed, while the left most digit of the editing display is set to "0". The “-” character will be displayed. To remove the “-” (minus) sign, press the **▲** key while the **SHIFT** key is pressed.

B. Setting the Prescale

- ENT** + **SHIFT**
- While pressing the **ENT** key, press the **SHIFT** key to show Prescale setting display. While on Prescale setting display, press the **SHIFT** key once more to enter the Prescale setting mode. This will cause the left most digit of the Multiplier display to blink. (If **SHIFT** key is not pressed within 3 secs. while on Prescale setting display, the display will automatically return to count mode display.)
- ※ Prescale Setting Display
-
- ▲ ▼**
- Set the desired value of the blinking digit by using the **▲** key to increment or **▼** key to decrement.
- SHIFT**
- Press the **SHIFT** key to move the cursor to the next digits. Press successively to reach desired digit to set. A blinking digit indicates the editable digit.
-
- ▲ ▼**
- Set the desired value of the blinking digit by using the **▲** key to increment or **▼** key to decrement.
- ENT**
- Repeat the above steps until setting is finished. When editing is finished, press the **ENT** key to save the settings in the memory and to exit the setting mode. To exit from setting mode without saving, press the **ESC** key.

Explanation for the Prescale Formula

$$\text{Prescale Formula} = \frac{\text{Desired Display Value (per unit)}}{\text{Pulse Number (per unit)}} \quad \begin{matrix} \leftarrow & \text{Multiplier} \\ & \text{Divider} \end{matrix}$$

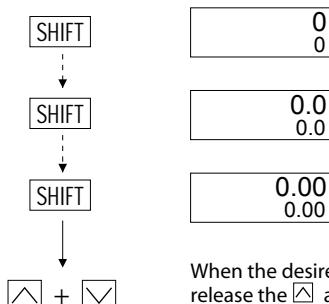
<Examples>

- To display 1 count per 10 pulses, set : Multiplier = 01.0000
Divider = 0010
- To display 10 counts per 1 pulse, set : Multiplier = 10.0000
Divider = 0001

C. Setting the Decimal Position

▲ + ▼

While pressing simultaneously the **▲** and **▼** keys, press the **SHIFT** key to change the Decimal Point Position setting. Press the **SHIFT** key successively to scroll through the different decimal point positions.

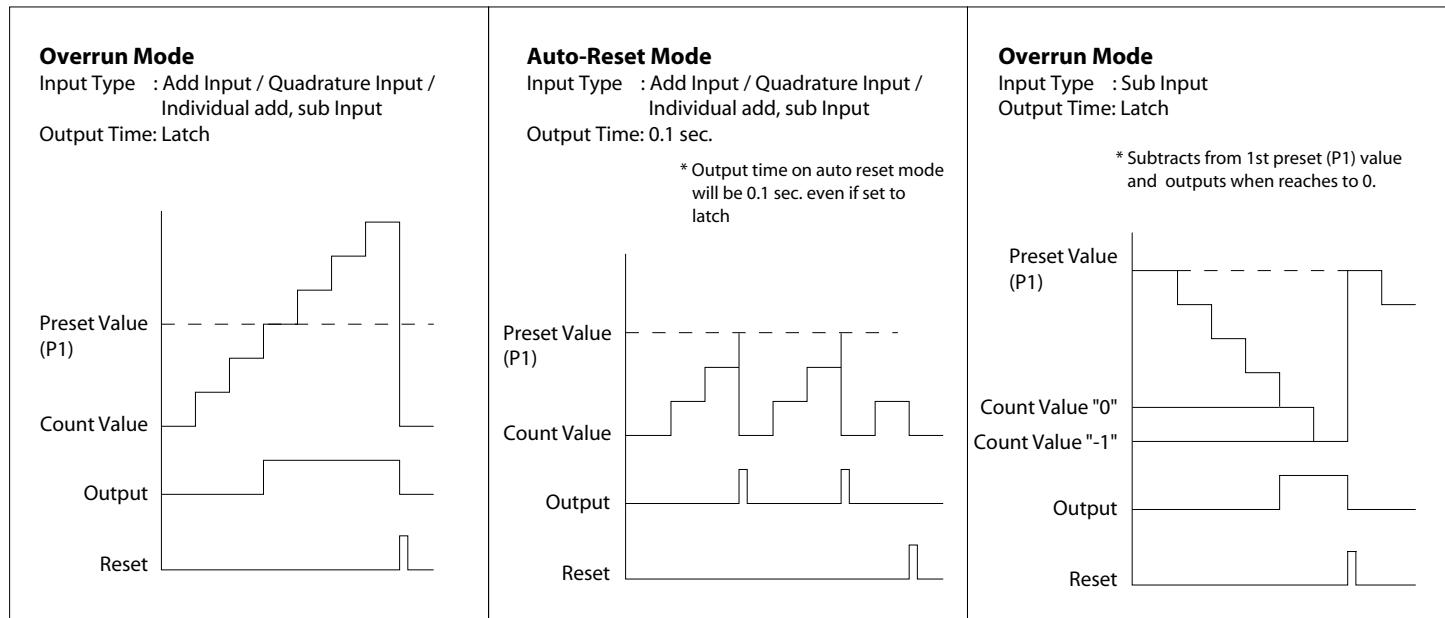


When the desired Decimal Point Position setting is set, release the **▲** and **▼** keys. The display will automatically change to the chosen decimal point position setting chosen..

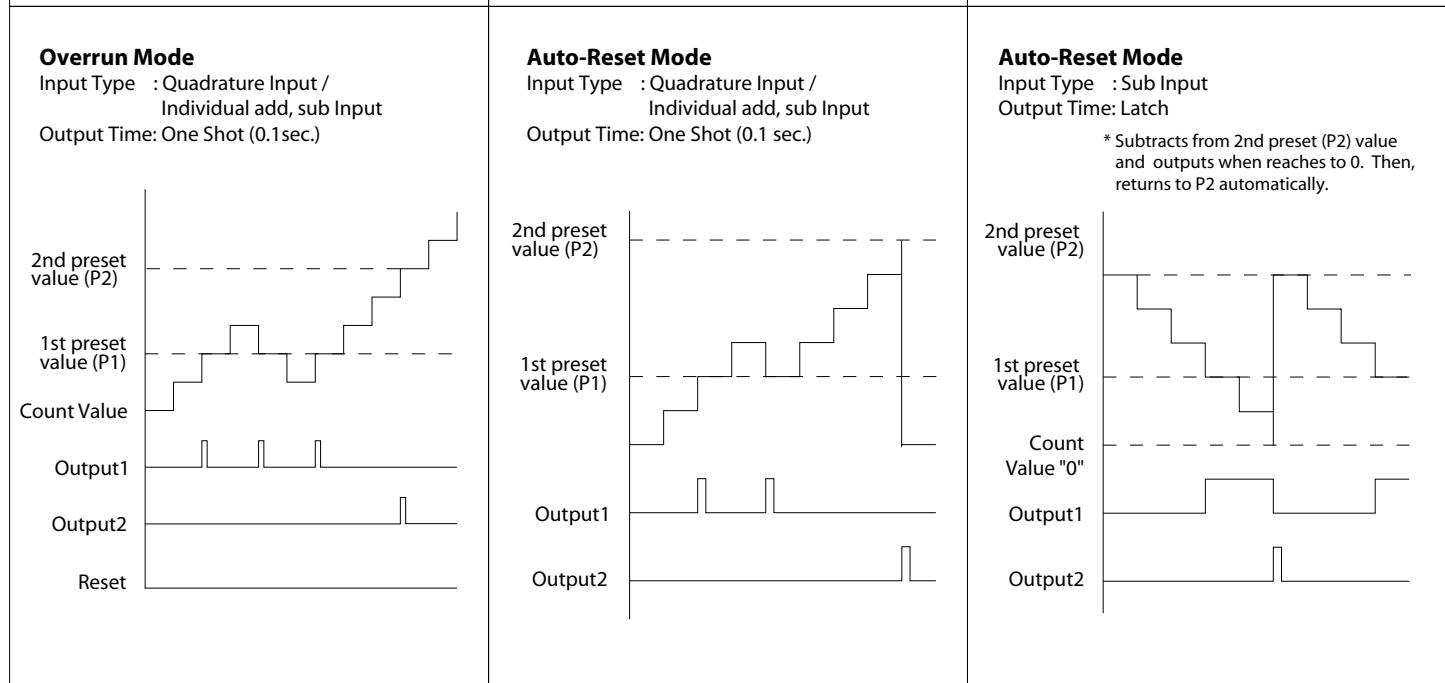
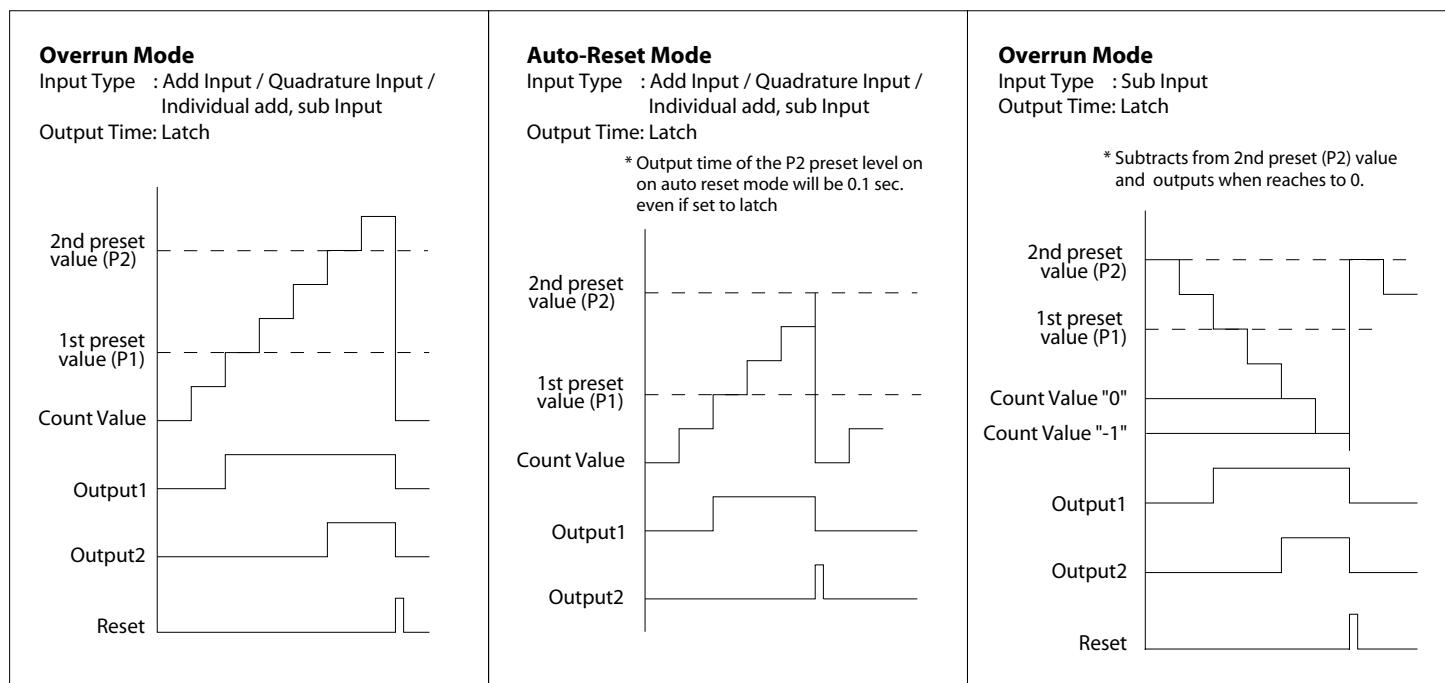
- ※ Changing the decimal point position while counting may cause changes in the count value and setting values of the counter. Please change settings when counter is not in operation.

SAMPLE OPERATIONS

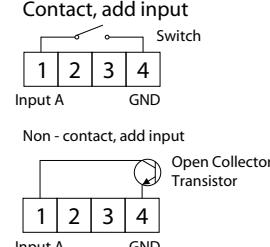
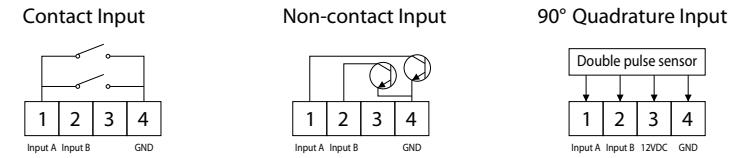
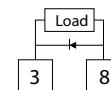
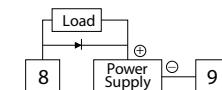
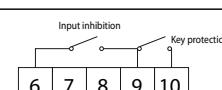
<1 LEVEL PRESET>



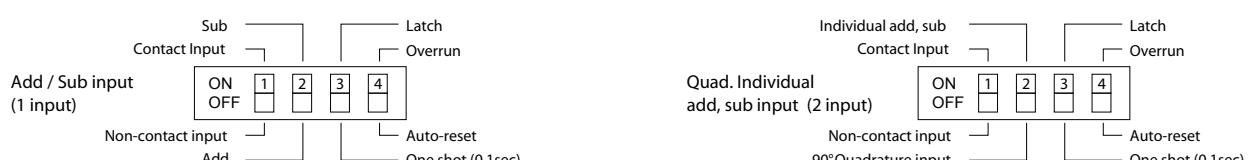
<2 LEVEL PRESET>



WIRING

		1 Level Preset		2 Level Preset	
1 Input (Add / Sub)		2 Input (Quad/Individual add, sub)		1 Input (Add / Sub)	
Terminal Locations		No. 1 Input 2 _____ 3 DC12V 4 GND 5 Reset 6 Input inhibition 7 _____ 8 Open Collector output 9 GND 10 Key Protection 11 _____ 12 _____ 13 COM } Relay output 14 N.O. 15 AC 0V } Power 16 AC85 ~ 264V } Source		No. 1 Input A 2 Input B 3 DC12V 4 GND 5 Reset 6 Input inhibition 7 _____ 8 Open Collector output 9 GND 10 Key Protection 11 _____ 12 _____ 13 COM } Relay output 14 N.O. 15 AC 0V } Power 16 AC85 ~ 264V } Source	
Power Source		Power Source  Supply power source AC85 ~ 264V to terminal No. 15, 16.		No. 1 Input A 2 Input B 3 DC12V 4 GND 5 Reset 6 Input inhibition 7 Open Collector output (P1) 8 Open Collector output (P2) 9 GND 10 Key Protection 11 COM } Relay output (P1) 12 N.O. } Relay output (P1) 13 COM } Relay output (P2) 14 N.O. } Relay output (P2) 15 AC 0V } Power 16 AC85 ~ 264V } Source	
Input		Add or Sub input (1 input only) <div style="border: 1px solid black; padding: 5px; margin-top: 10px;"> G60 - 101, 111, 201 203, 211, 213 </div> <div style="margin-top: 10px;">  <p>Contact, add input: A switch connects terminals 1 and 2. Terminals 3 and 4 are connected to ground (GND). Terminals 1, 2, 3, and 4 are labeled Input A and GND respectively.</p> <p>Non-contact, add input: An open collector transistor connects terminal 1 to ground (GND). Terminals 2, 3, and 4 are labeled Input A and GND respectively.</p> </div> Quad. / Individual add,sub. input (2 input) <div style="border: 1px solid black; padding: 5px; margin-top: 10px;"> G60 - 102, 112, 202 204, 212, 214 </div> <div style="margin-top: 10px;">  <p>Contact Input: A switch connects terminals 1 and 2. Terminals 3 and 4 are connected to ground (GND). Terminals 1, 2, 3, and 4 are labeled Input A, Input B, and GND respectively.</p> <p>Non-contact Input: An open collector transistor connects terminal 1 to ground (GND). Terminals 2, 3, and 4 are labeled Input A, Input B, and GND respectively.</p> <p>90° Quadrature Input: Two double pulse sensors connect to terminals 1, 2, 3, and 4. Terminals 1, 2, 3, and 4 are labeled Input A, Input B, 12VDC, and GND respectively.</p> </div>			
Output		Open Collector output (Internal power supply is used.)  Load connected to terminal 3 through a diode, and to terminal 8 through another diode. Terminal 8 is connected to DC12V.		Open Collector output (External power supply is used)  Load connected to terminal 8, and to terminal 9 through a diode. Terminal 9 is connected to a Power Supply (DC12 ~ 24V) and to ground (GND).	
Inhibition and Protection		 Input inhibition: A switch connects terminals 6 and 7. Key protection: A switch connects terminals 8 and 9.		Input inhibition: Pulses will not be counted while terminal nos. 6 and 9 are shorted. Key protection: Prescale, Preset Values, Decimal Point Position and Front Key Resetting will be disabled while terminal nos. 10 and 9 are shorted.	
Reset		 Remote reset: A switch connects terminals 4 and 5.		Remote reset: Resetting of the counter can be done remotely while terminal nos. 4 and 5 are shorted by a Relay, Microswitch. Counter remains reset while 4 and 5 are shorted.	

DIP – SWITCH



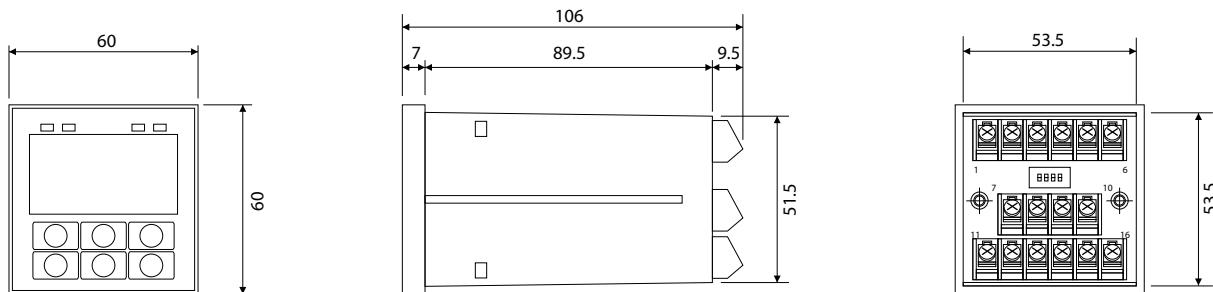
SPECIFICATIONS

Models	G60-101, 102, 201, 202, 203, 204	G60-111, 112, 211, 212, 213, 214	
Preset Level	1 level	2 level	
Display	4 digit : Red LED 6 digit : Red LED	Count figures : $10.0 \times 5.5\text{mm}$ Count figures : $8.0 \times 4.0\text{mm}$	Editing figures : $8.0 \times 4.0\text{mm}$ Editing figures : $6.3 \times 3.4\text{mm}$
Preset Range	4 digit : -999 ~ 0 ~ 9999	/	6 digit : -99999 ~ 0 ~ 999999
Prescale	0.0001 ~ 100 (Multiplier : 0.0001 ~ 100, Divider : 1 ~ 1/9999)		
Input	1 input type : Add / Sub input (selectable by dip-switch) 2 input type : 90° Quadrature / Individual add, sub. input (selectable by dip-switch)		
Input Method	Non-contact input : Open collector	/	Contact input : Relay, Microswitch
Count Speed	Non-contact input : 10 kHz (with Prescale: 6kHz max.)*	/	Contact input : 25 Hz maximum
Pulse Width	Non-contact input : 50 μsec minimum.	/	Contact input : 20 msec minimum
Make (Duty)	1:1		
Output Type	Contact output : Relay Type 1A only (AC250V, 0.5A / DC30V, 2A maximum Load) Non-contact output : NPN open collector (DC30V, 100mA maximum)	※ for each output	
Output Time	0.1 sec or latch. (However, in Auto-reset mode, output time will be 0.1 sec, even if set to latch).		
Output Delay	10kHz : 5msec maximum	6 kHz : 30msec maximum (with Prescale model)	
Reset	Front reset, Remote reset (50msec min.), Auto-reset		
Inhibition Function	When the Inhibition terminals are enabled, count input, preset editing, prescale editing and front reset are disabled.		
Preset Lamp	None	Turns on while each preset value are shown on the display.	
Operation Mode	Overrun / Auto-reset		
Decimal Point Position	4 digit : 0 / 0.0 / 0.00	6 digit : 0 / 0.0 / 0.00 / 0.000 / 0.0000	
Output Lamp	Turns ON during output time		
Memory	E2PROM		
Power Source for Sensor	DC12V 100mA maximum		
Power Source	AC100 ~ 240V -15%/+10%		
Power Consumption	Approximately 5VA		
Operating Temperature	-10 ~ 50°C (Non-freezing)		
Operating Humidity	45 ~ 85%RH (Non-condensing)		
Weight	Approximately 230g	Approximately 240g	

* If rotary encoder is used and prescale factor is not used at the counter, maximum count speed should be 10 kHz when the phase of quadrature is $90^\circ \pm 20^\circ$ and 6kHz when that is $90^\circ \pm 45^\circ$.

If prescale factor is used at the counter, maximum count speed should be 6kHz in any case.

DIMENSION



Panel cutout : $54^{+0.7} \times 54^{+0.7}$

* Specifications Subject to Change Without Prior Notice
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